

Section
1

CREATE JR.

Crazy Cube Introduction

Table of Contents

Section 1 – Introduction.....2

Section 1 – Introduction

1.1 – Overview

This section provides background for the CREATE Junior game called *Crazy Cube*.

1.2 – Introduction

Competitive robotics have been around for over two decades at the high school level with middle school teams joining in greater numbers over the last few years. The purpose, to engage students in a technology based activity that is compelling and fun, to prepare them for careers in engineering, technology and science, has never been needed more than today.

With the advent of high quality, integrated and affordable robotics kits, participation has exploded and allowed younger students to join in on the excitement. With the goal to introduce more students at a younger age to the educationally rich and socially engaging activity of competitive robotics the CREATE Foundation has developed the CREATE Junior game, *Crazy Cube*. This new level of competition is built upon the popular VEX Robotics Platform. The games will be exciting, fun and will introduce the students to the world of robots.

On the following pages are all the rules of this fast paced challenge. Your team will have the challenge of designing, building and testing your own robot to push, lift and drive beyond the competition.