

Section  
**3**



# The Tournament

## Table of Contents

Section 3 – The Tournament.....	2
3.1 – Overview.....	2
3.2 – Tournament Definitions.....	2
3.3 – Practice Matches.....	2
3.4 – Qualifying Matches.....	2
3.4.1 – Schedule.....	2
3.4.2 – Rankings.....	2
3.6 – Tournament Rules.....	3

# Section 3 – The Tournament

## 3.1 – Overview

The CREATE Junior game will be played in a tournament format. Each tournament will include *practice and ranking matches*. Each team will be allowed multiple practice matches. Each team will be given a minimum of 3 scoring/ranking matches. The team with the highest score will be the tournament champion.

## 3.2 – Tournament Definitions

*Team Captain* – A person chosen to represent their team,

*Crystal Assignment* – The designated radio frequency crystal that a team will use for a given match. These crystals will be provided to teams before each match.

*Practice Match* – An un-scored match used to provide time for teams to get acquainted to the official playing field.

*Ranking Match* – A match used to determine the rankings for each team.

## 3.3 – Practice Matches

At the event *Practice matches* will be played in the morning during the team registration time until the Drivers Meeting begins. The field will also be available the day before the tournament for practice matches.

## 3.4 – Ranking Matches

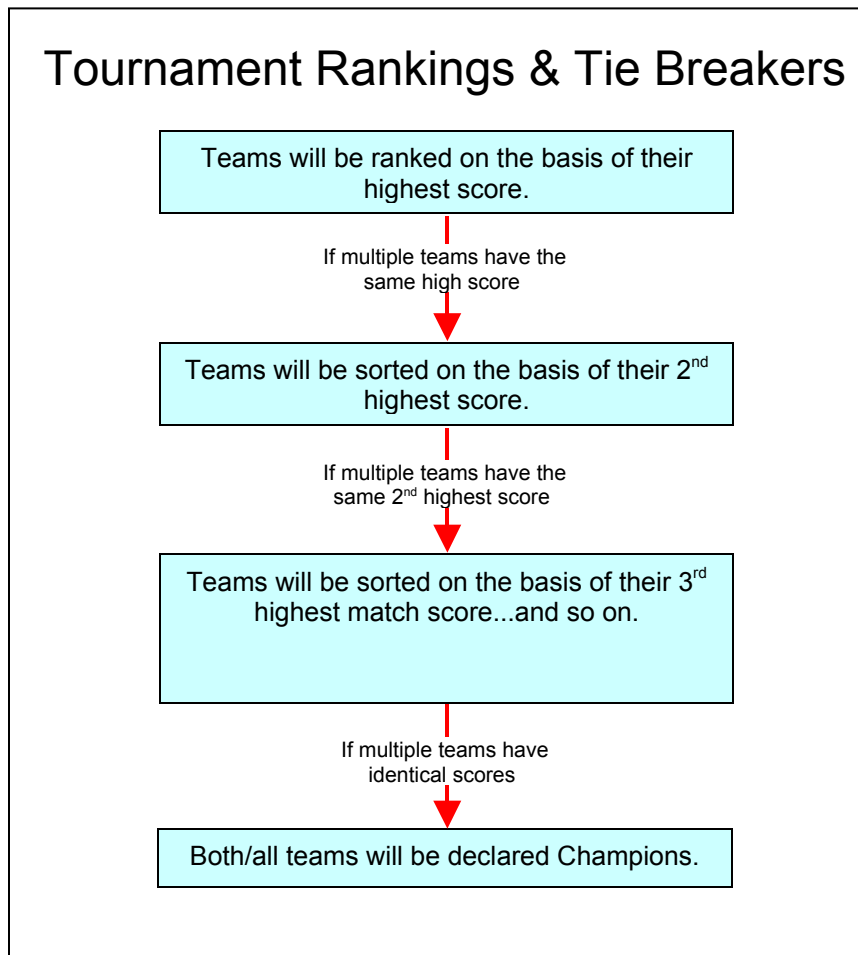
### 3.4.1 – Schedule

- The *ranking match* schedule will be available immediately after the driver's meeting.
- The *ranking matches* will start after the last team interviews.
- All teams will be **scored** on the same number of *ranking matches* (minimum of 3) unless a team is disqualified or voluntarily elects not to participate in all allotted *matches*.

### 3.4.2 – Rankings

- After each match a ranking of all teams will be posted.
- At the discretion of the tournament organizers the top two teams may compete in a head-to-head finals match during or near the awards ceremony. Each team would be given one more match to improve upon it's best score. All previous scores and this head-to-head finals match score would be used to determine the Crazy Cube champion.

## Tournament Rankings & Tie Breakers



### 3.5 – Tournament Rules

<T01> Referees have ultimate authority during the competition. **Their rulings are final.**

- The referees will not review any recorded replays.
- Any questions for the referees must be brought forward by a driver within the time period of two (2) matches.

<T02> The only people permitted by the playing field are three drive team members. (Two drivers and one coach or observer.)

<T03> Each team will be allotted ONE time out of no more than three minutes. The matches must progress according to schedule.

- If a robot cannot report for a match, at least one member of the team should report to the field for the match.